Device to Device Network for Video Streaming

Enable live video streaming in wireless multi-hop networks

Fast Network Construction

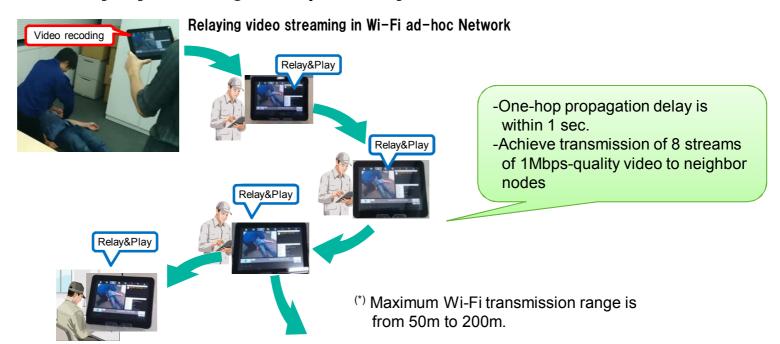
Establish a Wi-Fi link between terminals within 1sec by caching credential

High Capacity

Achieve high throughput by channel switching for each relay

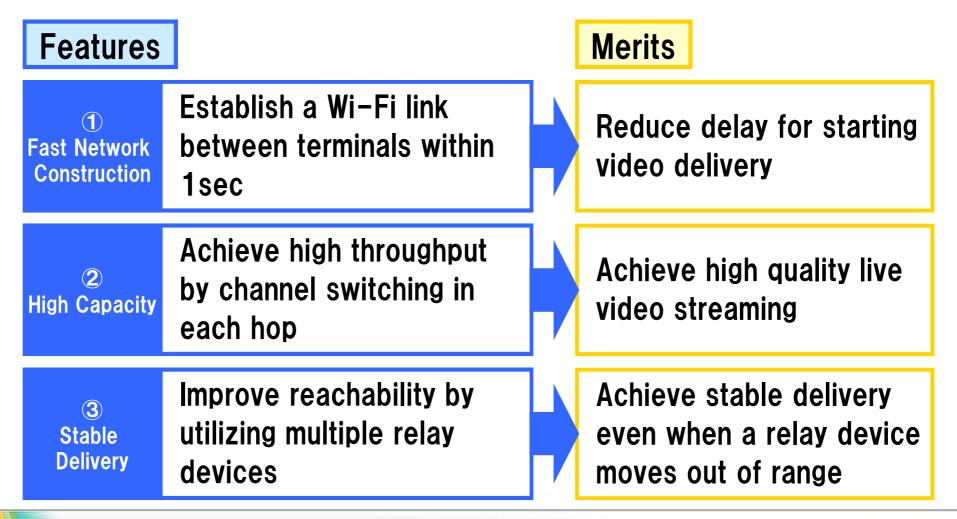
Stable delivery

Improve reachability by utilizing multiple relay devices



Technology Features

Enabling high capacity and stable video delivery which can be implemented as software for smartphones or tablets



Feature 1: Fast Network Construction Technology

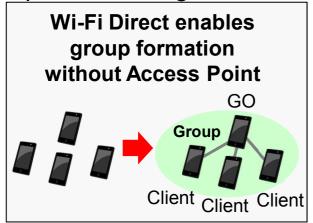
Technical Content

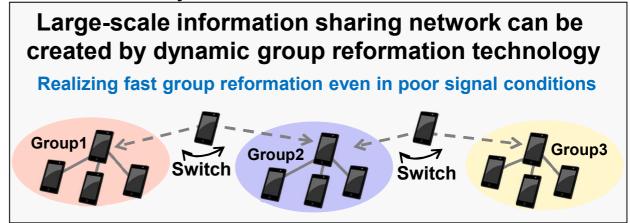
Creating large-scale information sharing network by dynamic group reformation technology using secure and fast Wi-Fi Direct

Feature

Sharing information between devices in different groups

Large-scale information sharing network more than the maximum number of devices in a group can be created by switching connections of devices between groups. Fast switching can be realized by skipping authentication process using cached authentication keys





Feature 2: Data Transfer Technology for Video Delivery

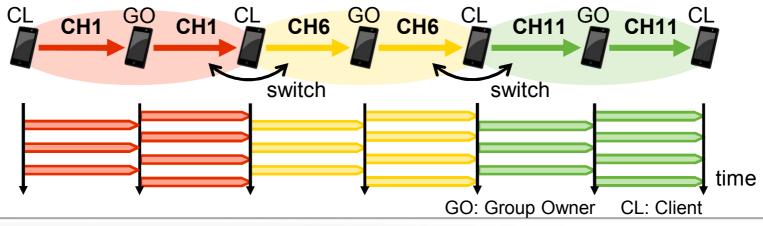
Technical Content

Controlling timing of transmitting and receiving data among neighbor devices and suppressing congestion by using a different channel

Feature

 High-quality video delivery is realized by improving throughput in multi-hop environments

A video is delivered by changing channels based on the number of neighbor devices. Efficient data transmission is achieved by using this autonomous distributed timing control even when different channels are used in each hop



Feature 3: Stable Video Delivery Using Multiple Paths

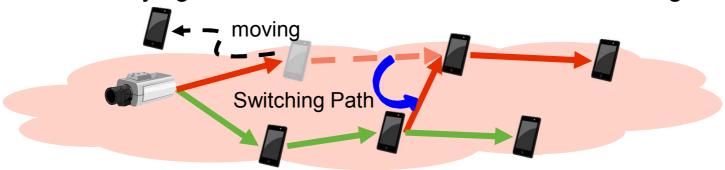
Technical Content

Smooth video delivery by managing multiple candidate relay devices in case any relaying device moves out of communication range

Feature

 Smooth video delivery is realized even when a relaying device on the path moves out of communication range

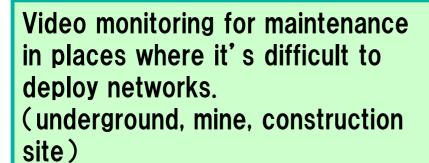
A device always monitors neighbor devices having the same video as candidates and manages each one's progress of received data. Smooth video delivery is achieved by selecting an appropriate path immediately when a current relaying device moves out of communication range



Use Cases

Sharing live video in places where a telecom carrier network is not deployed.

(disaster, security)



Large-scale video delivery in infrastructure-less network to avoid overload in deployed networks

(sports event, concert)

